

7 Days of Time Management Stephen Covey's 4 Quadrant Theory for using time more effectively.

Quadrant I Urgent and Important: *Project Deadlines, Crisis	Quadrant II Not Urgent & Important: *long-term strategizing and development. Planning / Relationships / Projects / Opportunities
Quadrant III: Urgent & Not Important: *time pressured distractions Interruptions, spills, distractions, messes	Quadrant IV: Not Urgent and Not Important: *activities that yield little is any value. These are activities that are often used for taking a break from time pressured and important activities.

- Most people find that many of their activities fall into quadrant I and III.
- Quadrant II is often under used.
- BUT Quadrant II is exceptionally important because one must work both tactically and strategically at the same time.
- Finding ways to expand Quadrant II activities is a common outcome from using this grid.
- Using The Grid The grid has many applications, two will be suggested here. The first and most obvious use of the grid is take your current 'to-do' list and sort all the activities into the appropriate grid. Then, assess the amount of time you have to accomplish the lists and, if necessary, reallocate activities. The second approach is a one week assessment strategy.
- Make six copies of the grid (you will find a working copy on the next page) and use one grid for each day of the week, listing all activities and time spent. At the end of the week, Combine the five individual day data onto one summary grid (number 6) and calculate the percent of time in each grid. Then evaluate how well your time is spent and whether you work load needs to be reorganized.
- The Bottom Line: Do important things First!



Sunday	Monday
Quadrant I	•
Urgent and Important:	
*Project Deadlines, Crisis	
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Quadrant II	
Not Urgent & Important:	
*long-term strategizing and development.	
Planning / Relationships / Projects / Opportunities	
Quadrant III:	
Urgent & Not Important:	
*time pressured distractions	
Interruptions, spills, distractions, messes	
Quadrant IV:	
Not Urgent and Not Important:	
*activities that yield little is any value. These are	
activities that are often used for taking a break from	
time pressured and important activities	



Tuesday	Wednesday
Quadrant I -Urgent and Important:	,
*Project Deadlines, Crisis	
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Quadrant II	
Not Urgent & Important:	
*long-term strategizing and development.	
Planning / Relationships / Projects / Opportunities	
6, 2111 property of the control of t	
Overdrent III.	
Quadrant III:	
Urgent & Not Important:	
*time pressured distractions	
Interruptions, spills, distractions, messes	
Quadrant IV:	
Not Urgent and Not Important:	
*activities that yield little is any value. These are	
activities that are often used for taking a break from	
time pressured and important activities	
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Thursday	Friday
Quadrant I -Urgent and Important:	· · · · · · · · · · · · · · · · · · ·
*Project Deadlines, Crisis	
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Quadrant II	
Not Urgent & Important:	
*long-term strategizing and development.	
Planning / Relationships / Projects / Opportunities	
Quadrant III:	
Urgent & Not Important:	
*time pressured distractions	
Interruptions, spills, distractions, messes	
interruptions, spins, distractions, messes	
Quadrant IV:	
Not Urgent and Not Important:	
*activities that yield little is any value. These are	
activities that are often used for taking a break from	
time pressured and important activities	



Saturday	Other
Quadrant I	
Urgent and Important:	
*Project Deadlines, Crisis	
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Quadrant II	
Not Urgent & Important:	
*long-term strategizing and development.	
Planning / Relationships / Projects / Opportunities	
Quadrant III:	
Urgent & Not Important:	
*time pressured distractions	
Interruptions, spills, distractions, messes	
Quadrant IV:	
Not Urgent and Not Important:	
*activities that yield little is any value. These are	
activities that are often used for taking a break from	
time pressured and important activities	